

Providing GNSS Augmentation Data:

A Commercial Service Provider's Perspective

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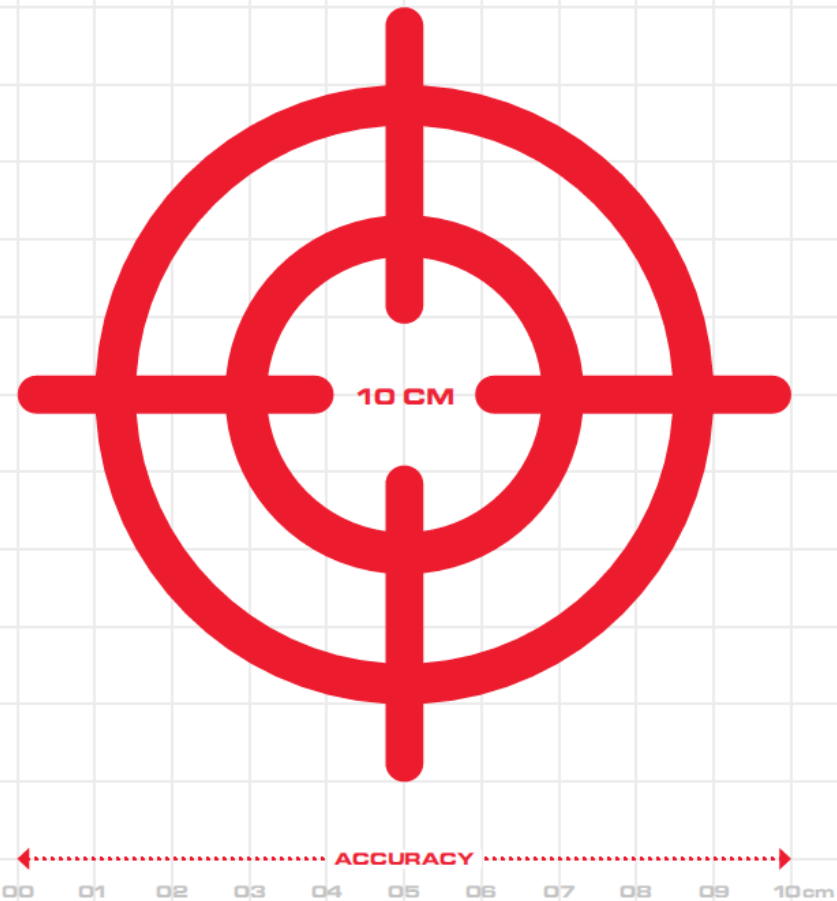
Topics



- Ground Infrastructure
- Augmentation Services
- Message Types
- Service Delivery
- Standards
- Conclusions

Infrastructure

GNSS Stations
Central Processing
Broadcast Channels
Control Centres

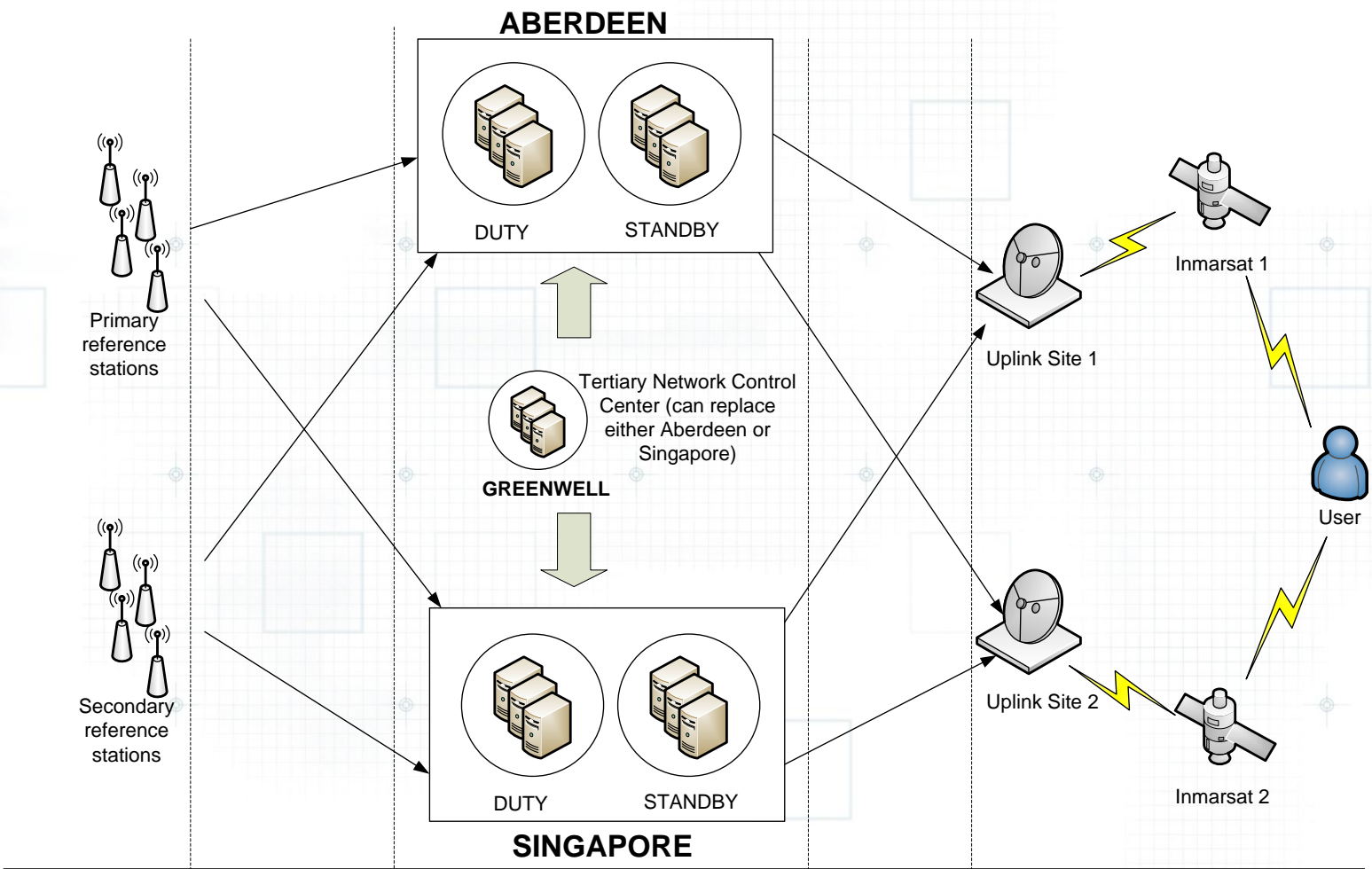


Infrastructure – Station Network



- +/- 75 reference stations
- Each have 2x GNSS Receiver & 2x Antenna and redundant IP connections
- +/- 45 stations track GPS & GLONASS

Infrastructure – Orbit & Clocks



Geographically Diverse and independent data sources

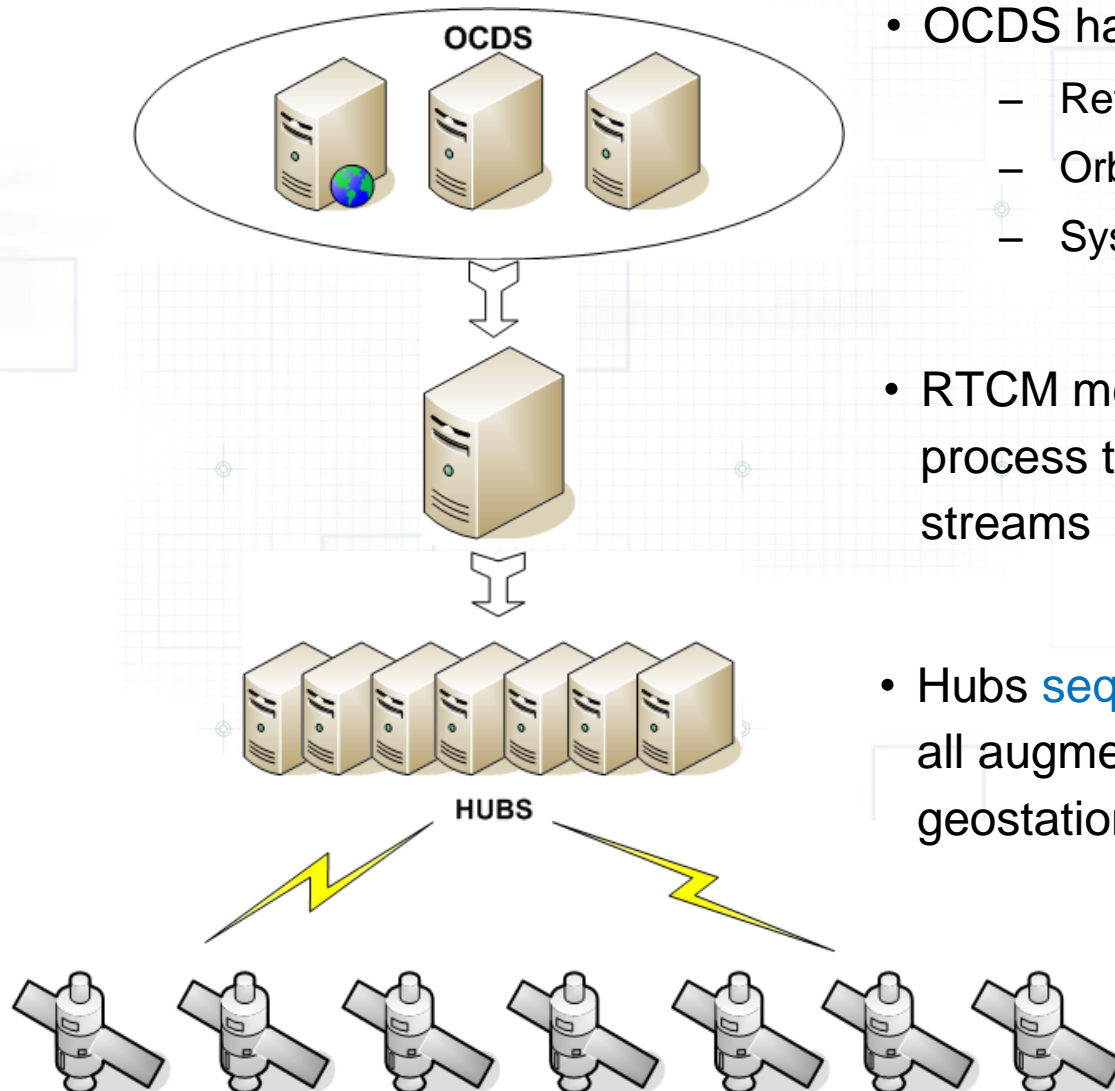
Independent links to gather the data

Geographically Diverse Independent Network Control Centers

3 Independent links to each uplink site from each NCC

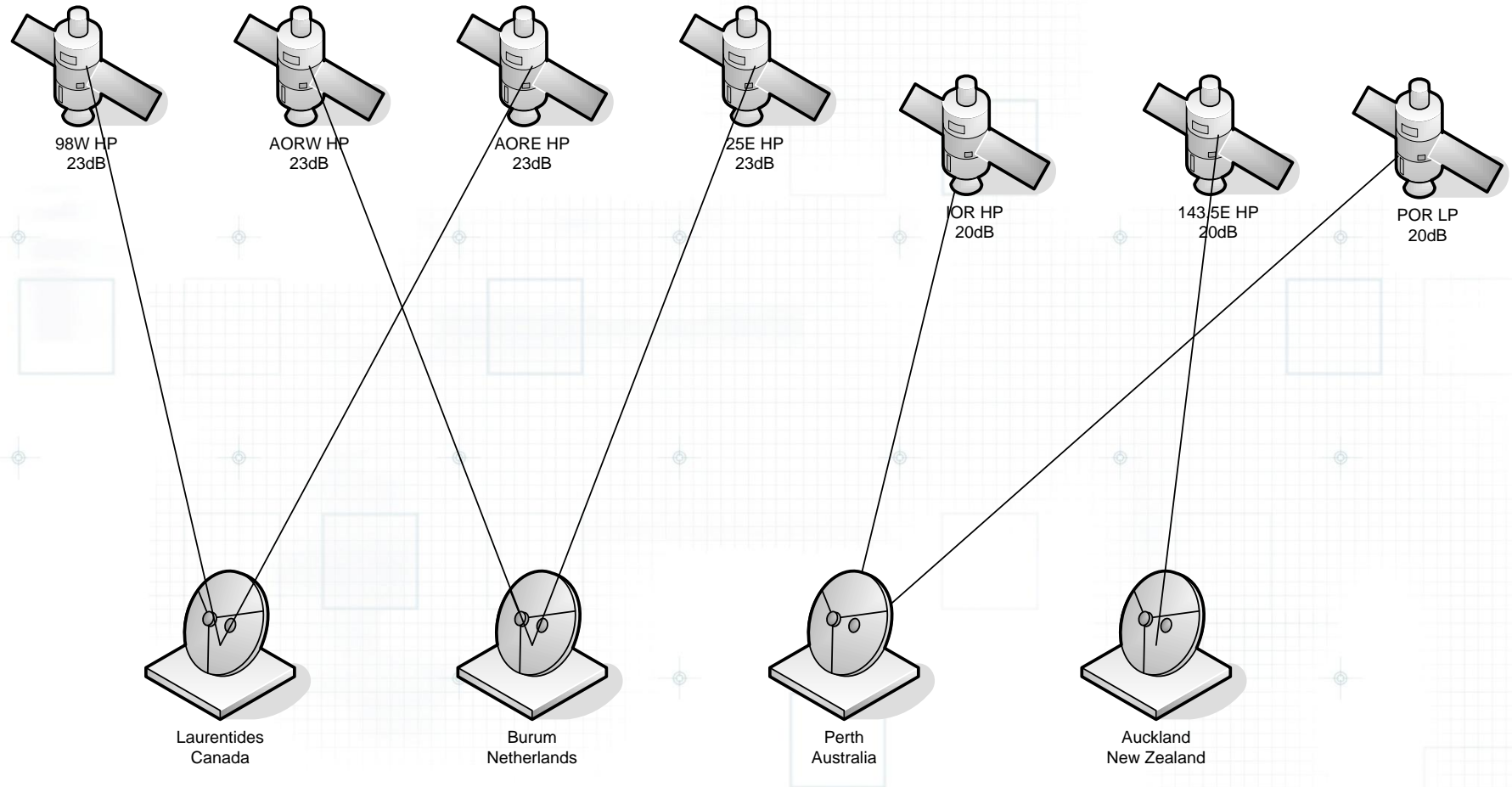
Geographically Diverse Independent Uplink Sites

Architecture – Orbit & Clocks



- OCDS has 3 **components**
 - Ref station raw data management
 - Orbit and Clock determination
 - System Control & Monitoring
- RTCM message **formatter** required to process the multiple formats and streams
- Hubs **sequence** the correction data for all augmentation services and send to geostationary satellite uplink sites

Infrastructure – Correction Broadcast

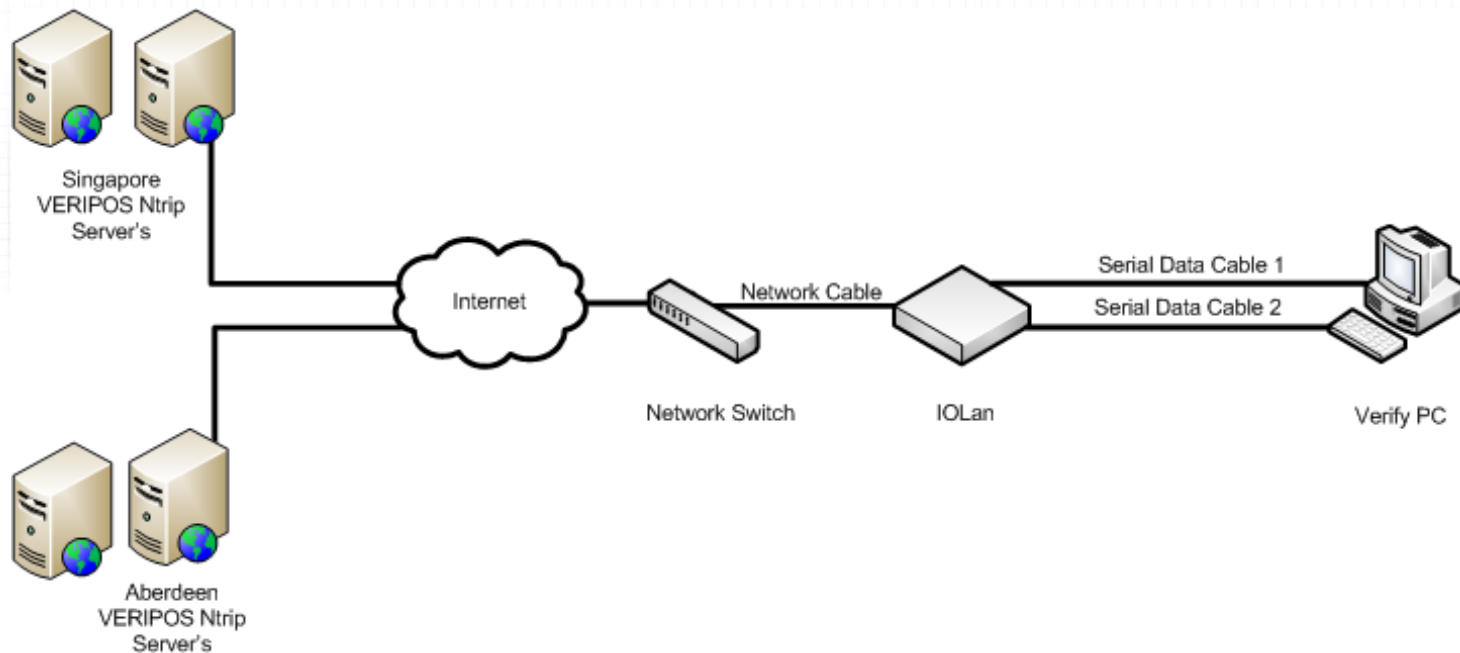


Correction broadcast via:

- 7 Geostationary Communication Satellites
- 4 different Earth Stations

Infrastructure - NTRIP

- Correction data distributed via NTRIP
- Available to existing subscribers as a back-up
- Dual redundant casters in Aberdeen and dual redundant backup casters in Singapore



Infrastructure - Network Control Centres



- **Primarily NCC in Aberdeen**

- Fully redundant equipment
- 24 Hour manned
- Redundant communications links
- Backup Generator power

- **Backup NCC in Singapore**

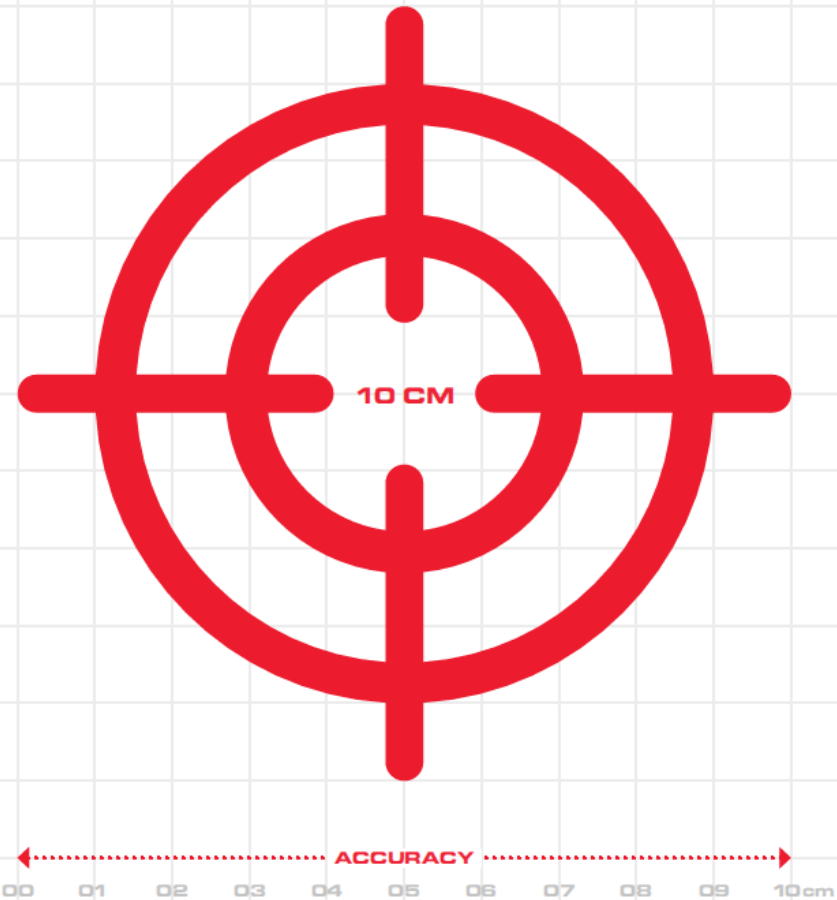
- Fully operational
- Backup Communications links
- Monitored & Remote Controlled from Aberdeen

- Data switched at Earth Stations should primary NCC fail

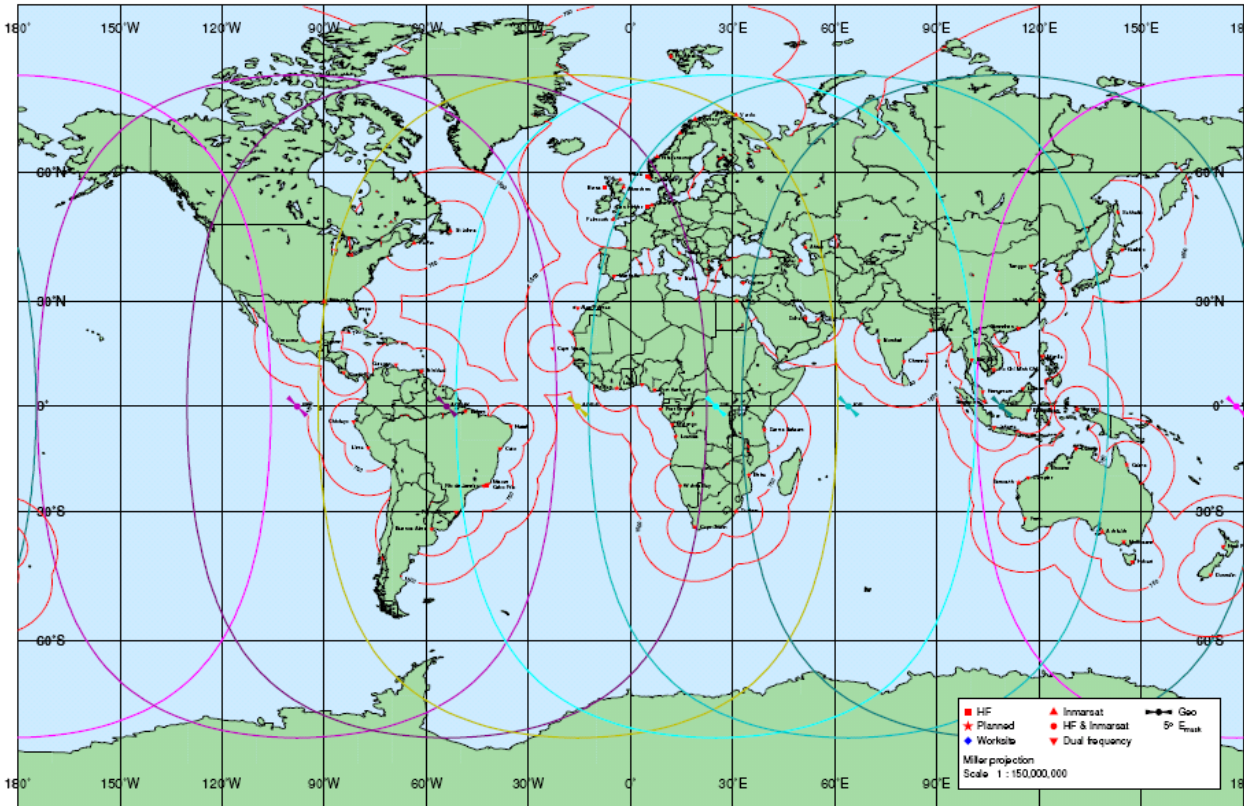
- **Tertiary Backup NCC now active**

Augmentation Services

Standard
Standard+
GLONASS
Ultra²
Apex²



Global GNSS Augmentation Services



VERIPOS Standard 1m

VERIPOS Ultra & Ultra² 0.1m

VERIPOS Apex & Apex² 0.1m

VERIPOS Standard Plus 1m

VERIPOS DGLONASS 1m

VERIPOS Standard HF 1m

VERIPOS Standard

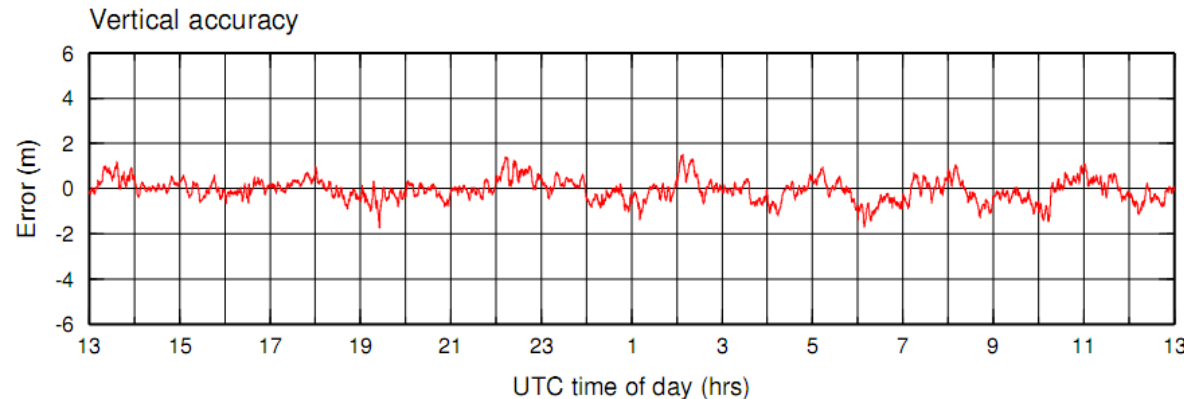
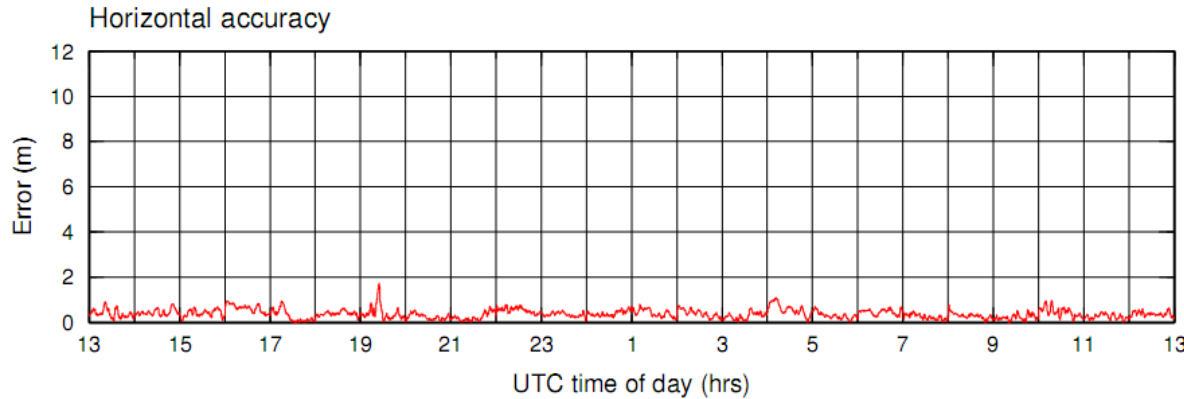
→ 'Traditional DGPS'

L1 DGPS

1m Accuracy

Global Coverage

Single / Multi station

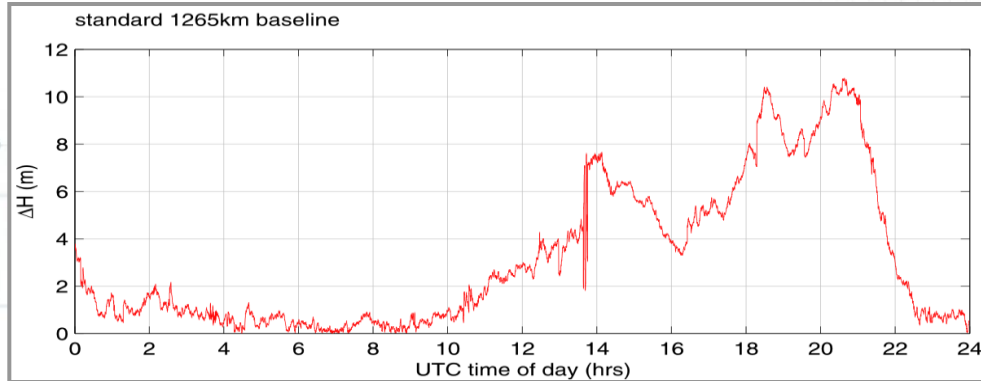


Multi-Station DGPS solution

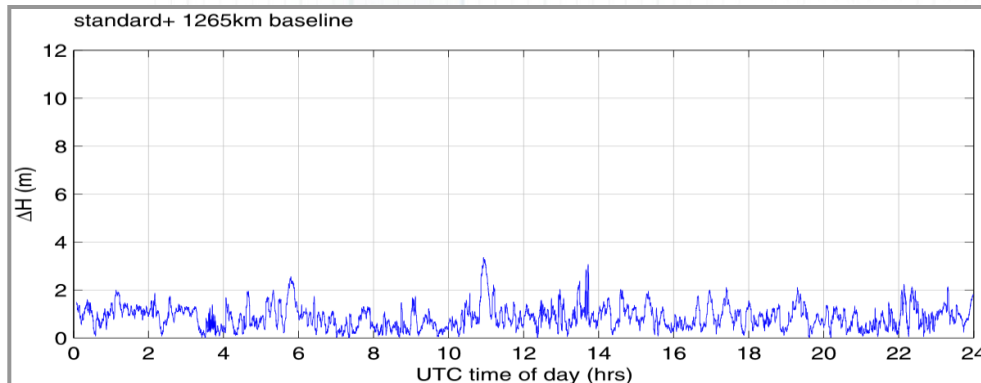
Accuracy: Horizontal = 0.40m (2 σ) Vertical = 0.97m (2 σ)

VERIPOS Standard Plus

→ Corrects for ionospheric delay



Without Ionospheric Correction



With Ionospheric Correction

L1/L2 DGPS

1m Accuracy

Corrects for Ionosphere

**+/-30° around
geomagnetic equator**

Single / Multi station

VERIPOS Standard GLONASS

- Increases #SVs and reduces high DOP periods
- Masking & scintillation environments

L1 DGNSS

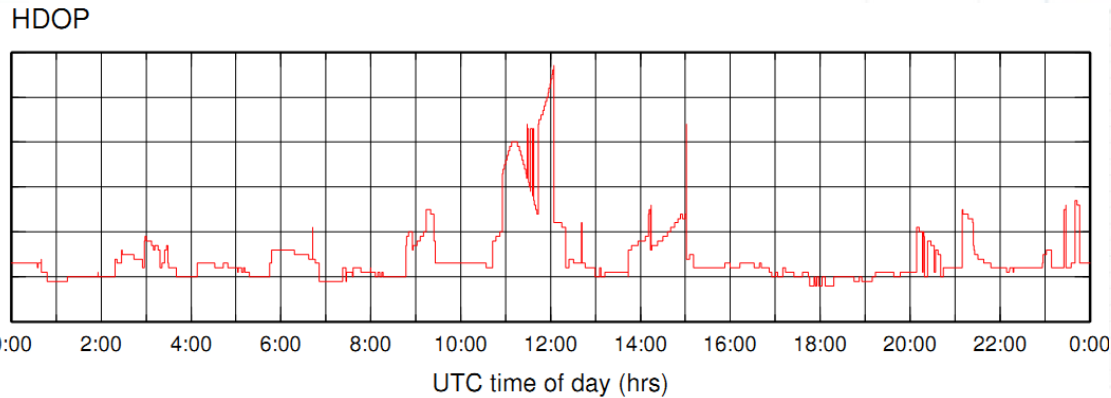
1m Accuracy

32 GPS + 24 GLO

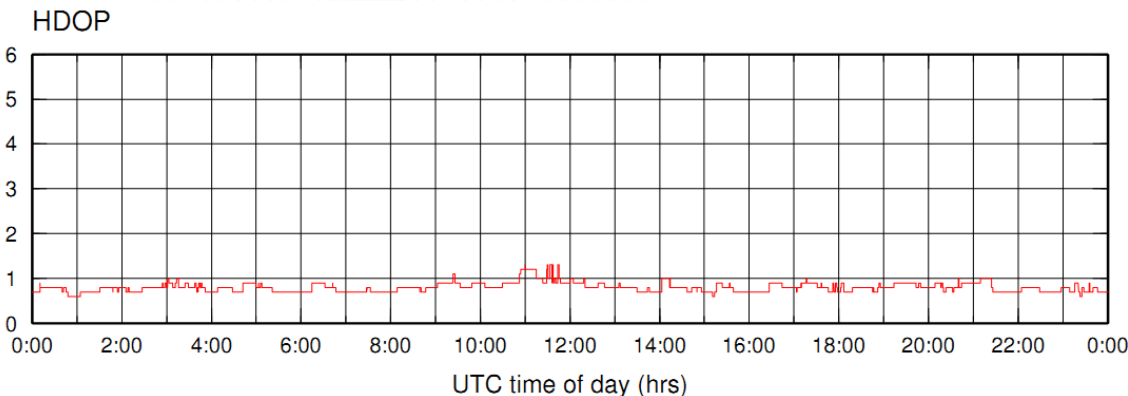
Regional Coverage

1/3th of stations

Single / Multi station



DGPS Solution



DGPS+GLO Solution

VERIPOS Ultra & Ultra²

→ Orbit & Clock corrections generated by **JPL**

→ GLONASS corrections allow a higher number of satellites to be used:

- improved convergence time
- aids in masking environments

L1/L2 PPP

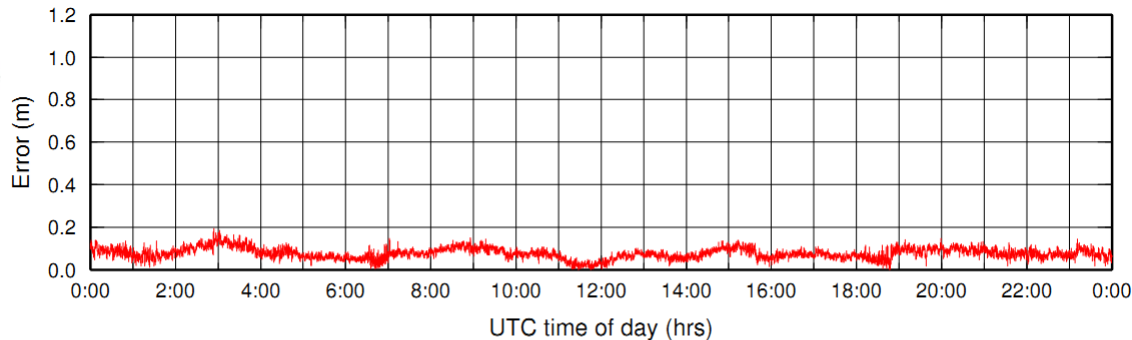
10cm Accuracy

Global Coverage

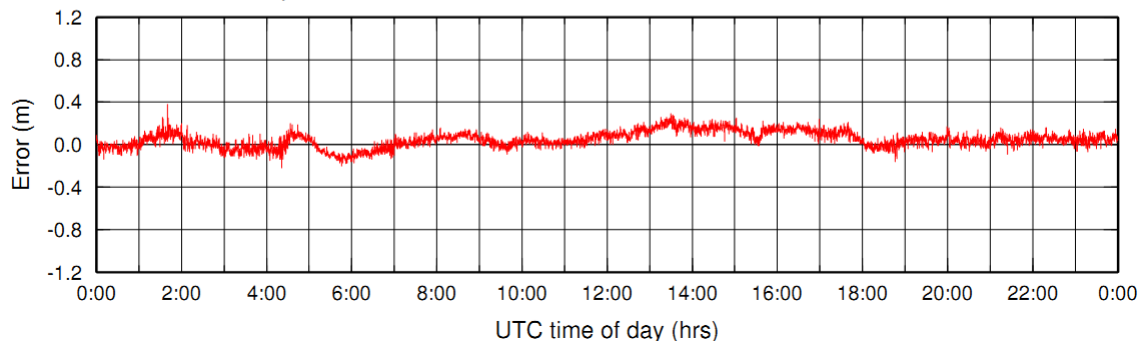
Ultra: GPS Only

Ultra²: GPS + GLO

Horizontal accuracy



Vertical accuracy



VERIPOS Apex & Apex²

→ Orbit & Clock corrections generated by **VERIPOS**

→ GLONASS corrections allow a higher number of satellites to be used:

- improved convergence time
- aids in masking environments

L1/L2 PPP

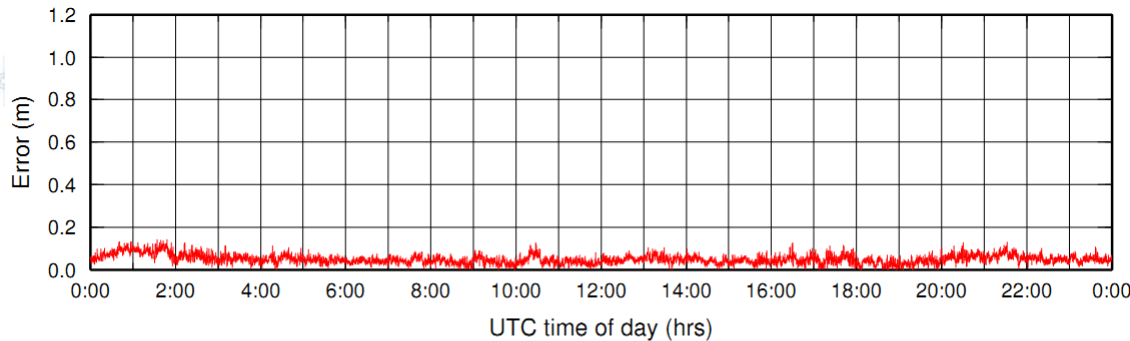
10cm Accuracy

Global Coverage

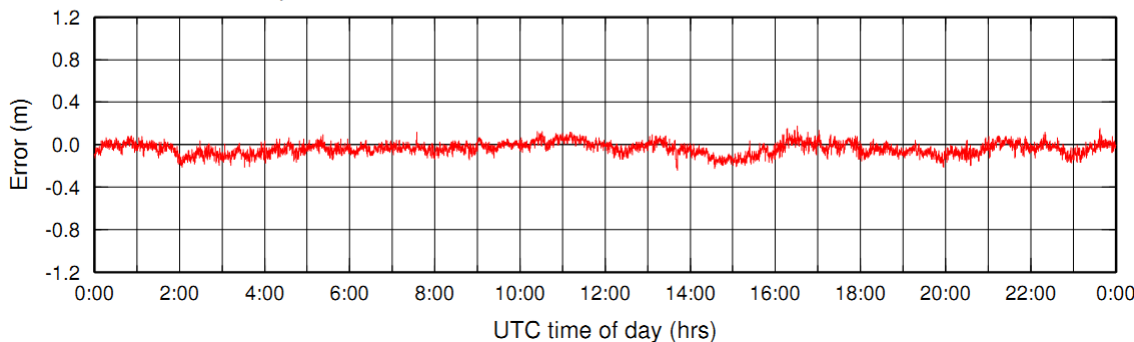
Apex: GPS Only

Apex²: GPS + GLO

Horizontal accuracy



Vertical accuracy



VERIPOS Standard HF



VERIPOS Standard HF

L1 DGPS

1m Accuracy

700Km range from station

Non line of sight

Coverage:

Areas in Europe, Mexico, Brazil

Used in:

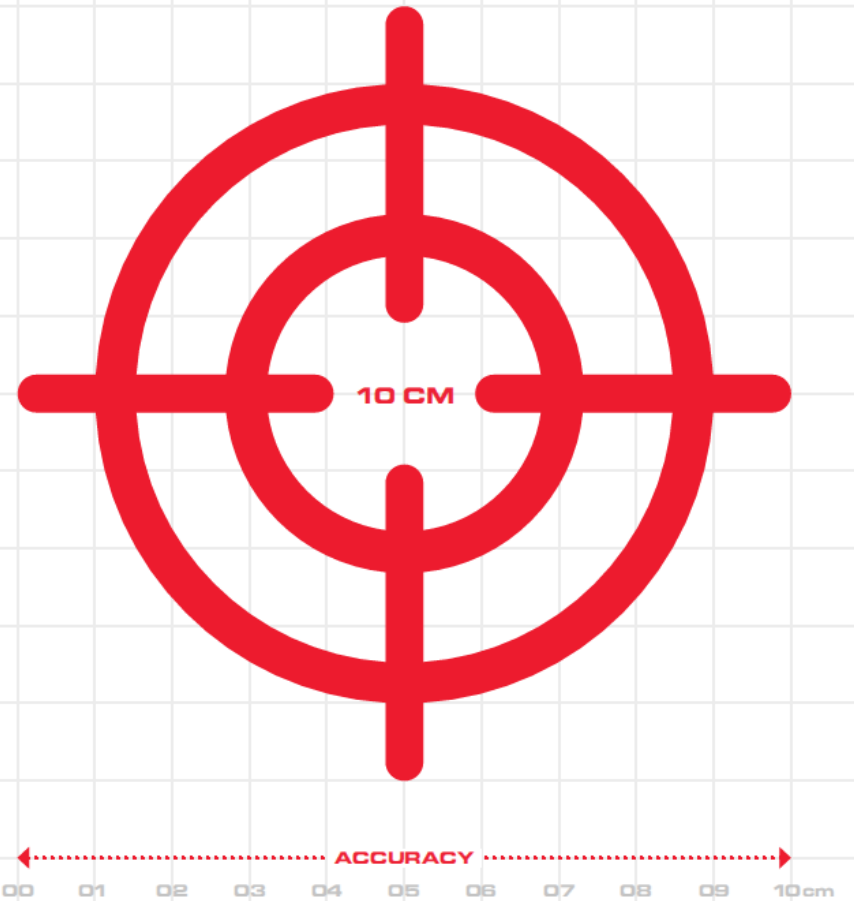
Confined / masked locations

extreme northerly ops

Message Types

&

Service Delivery



Message Types

- Use RTCM v2.2 messages for:

- ‘Standard’

Type 1 & 3

- ‘Standard Plus’

Type 15

- ‘Standard GLONASS’

Type 31 & 32

- Use ‘Undefined’ Message Types for proprietary services:

- Apex GPS

Type 50 & 51

- Apex GLO

Type 38 & 39

- Ultra GPS

Type 44

- Ultra GLO

Type 48 & 49

Proprietary Message Types

Why define proprietary messages?

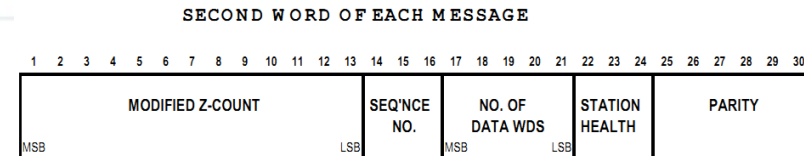
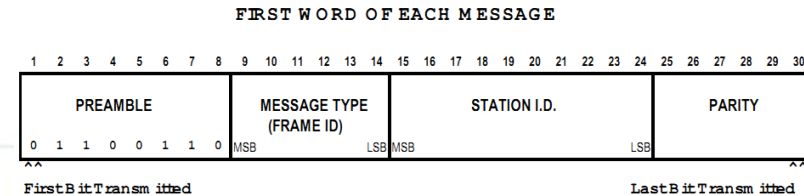
1. No PPP messages were defined in RTCM v2.1-v2.3 when services were developed
2. Minimise bandwidth requirement
 - Send small messages often (e.g. clocks)
3. Optimise the compatibility between 'server' and 'client'
 - Orbit & Clock server handover
 - Keep control over future enhancements
4. Access control: technical restriction on who can use the services
5. Primarily used within VERIPOS products only

Downsides?

1. 3rd party implementers need to write a dedicated message decoder
(not been a big issue so far)

Service Delivery - what is important???

- Minimise use of **bandwidth**:
 - L-Band satellite link supports 1200bps
- **Scheduling** of data for different services via one channel:
 - We send Type 1, 3, 15, 31, 32, 50, 51, 38, 39, 44, 58, 49
 - Each message type needs to update in an optimum interval
 - Some messages have a fixed broadcast interval (e.g. PPP clocks)
 - Other messages are interweaved
- Update **interval** per service:
 - Minimise time-to-first-augmented-fix
- User **access control**:
 - Access to services is controlled on a message-by-message basis



Bandwidth

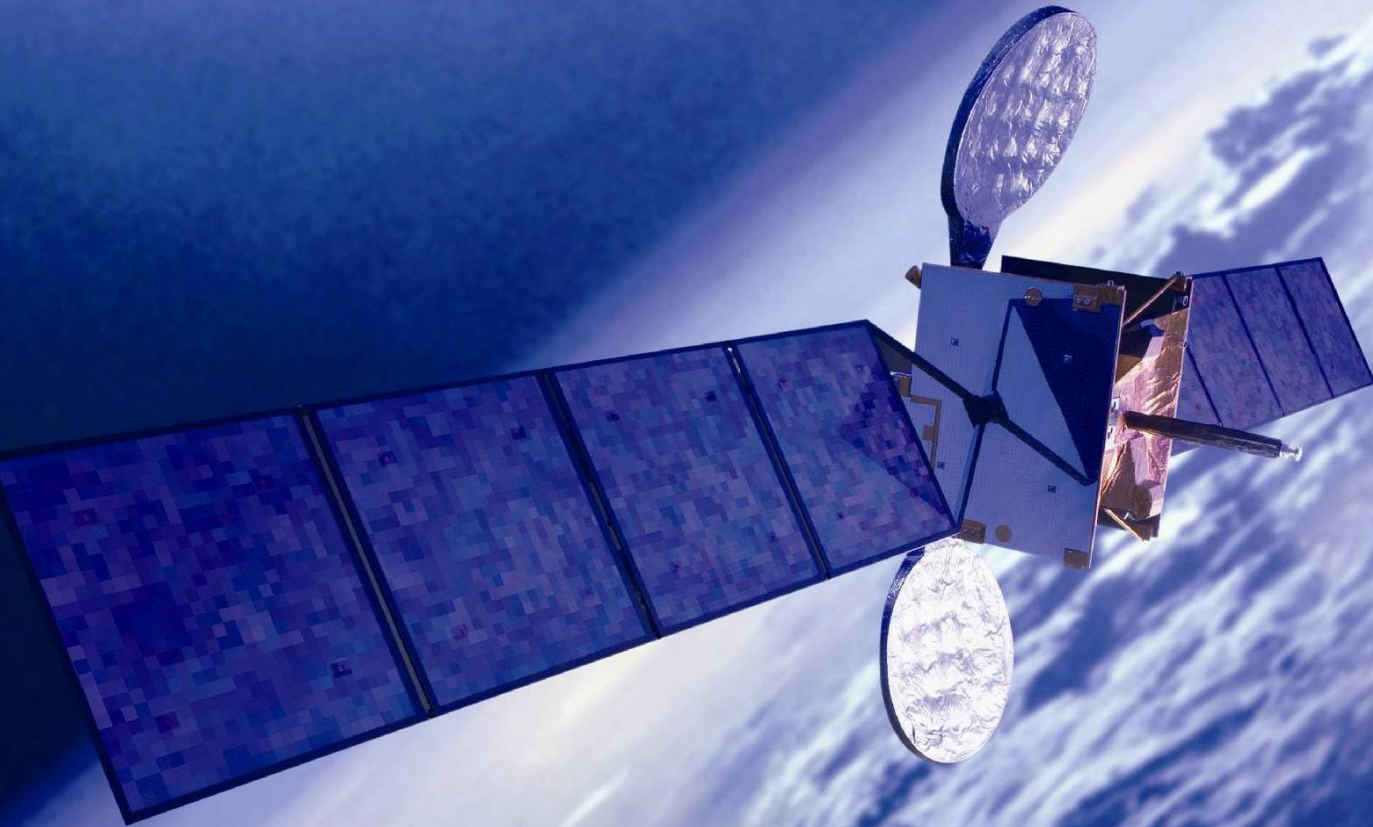
- Satellite bandwidth is expensive.....
- Offering marine users dual links everywhere means we have 7 links
- Every bit = #\$ ☹️
- Examples:
 - L1 DGPS station: *+/- 30bps / station*
 - Add GLONASS: *+/- 25bps / station*
 - Add Type 15: *+/- 5bps / station*
 - GPS PPP: *+/- 40bps (global)*
 - Add GLONASS: *+/- 30bps (global)*
- However, this also illustrates how attractive 'global' services are:
 - Can be used globally
 - Very low bandwidth

Open Standards

- Yes, we do use Open Standards (RTCM v2.2)
 - Defined messages
 - Undefined messages
- May not meet everybody's needs
- Server2Client compatibility is important
- Not (always) designed to be bandwidth efficient
 - RTCM messages carry baggage: e.g. parity & header words
- Standards tend to follow when new techniques become widely used
- New standards & message structures focus on:
 - Put no technical constraints on the overall Server2Client system
 - Enable new augmentation techniques for a wide range of applications
 - Anticipate & support innovative augmentation techniques
- Otherwise, organisations will develop their own messages

Concluding Remarks

- VERIPOS have been using Open Standard since 1989
- Code-based augmentation services: **Defined** RTCM messages
- PPP augmentation services required: **Undefined** RTCM messages
 - Standards were not available
 - Need to go to market with new service
- New augmentation techniques usually precede standardisation
- However, standardisation can stimulate market potential
- Future standards & message structures need to be:
 - Bandwidth efficient
 - Consider Server2Client compatibility
 - Expandable and allow augmentation services to evolve



Thank you for your attention